

features MARKED AS

Keyboa	ard Shortcut List			DELE	TED
File	Manageme	nt	CTRL+L	. ,	current cursor
		PEN a New Data File			ATION (lat, lon) to the lows Clipboard
	CTRL + S S	AVE the Current Workspace	CTRL+ALT+L	1- /	current cursor
CTRL + W Load a WORKSPACE File				ently Selected Projec-	
	CTRL + U U	NLOAD All Loaded Data Files			to the Windows
Tool Selection				ooard inserting a TAB acter to separate the X	
	ALT + D D	IGITIZER/ Edit tool			Y values
211	<b>ALT + G</b> G	RAB-and-Drag (Pan) tool	CTRL+SHFT+L	LOCA	current cursor ATION (lat, lon) to the
	ALT + L PA	ATH PROFILE tool			lows Clipboard, and and the ELEVATION
	ALT + M M	EASURE tool			e, if available
_			CTRL+Z	UND	O last operation
	ALT + P Fe	eature INFO tool	CTRL+Y	REDO	D last undone operation
	ALT + V V	EW SHED tool	<b>General Tools</b>		
†Q	<b>ALT + Z</b> Z	OOM tool			HE DESCRIPTION of
					d layers when the Center is active
Clip	board				the current draw or tool
	CTRL + C	COPY (to the clipboard)		peration	
		features currently selected with the Digitizer	<b>Display Options</b>		
	CTRL + X	,	STR.	L + 3	Show 3D View Window
		clipboard) features currently selected with Digitizer/ Edit	CTRL+SHI	FT+D	Toggle Display of DELETED Features
		tool	SHF.	T + G	Toggle GRID Line
	CTRL + V	PASTE clipboard contents (from Ctrl + C or Ctrl + X)			Display On and Off
	CTRL+SHFT+V	Paste clipboard contents BUT don't clear the clipboard		T + L	Toggle Elevation LEGEND Display On and Off
Gen	eral Shortc	uts	SHF	T + S	Toggle Distance
	F1	1 /			SCALE Display On and Off
<b>=</b>	ALT + X	''	CTR	L + P	PRINT the Current
			_		Map View
0.	SHFT + C	CAPTURE screen contents to an image	SHF	T + V	Toggle Line & Area VERTEX Display On
	CTRL + A	_			and Off
	JIKE I A	Control Center	CTRL+ALT+SH	FT+V	Toggle VECTOR LAYER
<b>•</b>	CTRL + M				Display On and Off
	CTRL + T				
•		ted GPS device			
	CTRL+SHFT+D	Toggle the display of			



### Zoom & Pan

Zoom to the Full EXTENTS of All Loaded Data CTRL+HOME Center on a Location CTRL + RIGHT Restore the LAST ZOOMED **CLICK** VIEW (Zoom tool only) PAGE DOWN Zoom In CTRL + PAGE DOWN Zoom In a Tiny bit PAGE UP **ZOOM OUT** CTRL + PAGE UP ZOOM OUT a TINY bit ARROW KEY (ANY) PAN the Map Display 1/4 of Screen SHFT + ARROW PAN the Map Display 1/2 of Screen CTRL + ARROW PAN the Map Display an **Entire Screen ALT + R** SAVE the Current view CTRL + R RESTORE Last SAVED View CTRL + BACKSPACE RESTORE Last DRAWN View **SHFT + Z** ZOOM to SCALE CTRL + 1 ZOOM (the Raster Layer at the Screen Center) to Full Detail (1:1 PIXEL SIZE)

CTRL + RIGHT Zoom out to the ENTIRE

CLICK EXTENTS of the data being rectified

## Digitizer/ Edit Too

Digitizer/	Edit Tool
CTRL	+ Z UNDO the last operation, if possible (example: when digitizing new features)
DELI	MARK the selected features AS DELETED
CTRL + DEL	ETE DELETE the selected vertices
SHFT + DEL	<b>ETE</b> UNDELETE the selected features
LEFT DOUBLE-CL	ICK EDIT FEATURE under cursor
CTRL+ALT-	-M MEASURE the cut-and-fill VOLUME of the currently selected line or area feature
CTRL -	F N Cycle through non-connected line endpoints (end-NODES)
SHFT	+ T Create new line (TRACE mode)

## **Info Tool**

ALT+P	Select the info tool as the current tool
Р	Toggle only selecting point features
RIGHT CLICK	Cycle through the features at the clicked location
CTRL	display feature info and ignore alternate link options

#### Image Rectification

ALT + LEFT	DISABLE AUTOMATIC SNAP-to-
CLICK	nearest-feature functionality
SHIFT + LEFT	Reference Image: ROUND the
CLICK	clicked location to nearest 30
	seconds for arc degree units or
	nearest 1000 ground units for
	linear measurements (like
	meters and feet)
	Zoomed View: Automatically
	ADD CLICKED POINT to GCP list
	(simulate press of 'Add GCP to
	List' button)
CTRL + S	Save the current CONTROL
	POINT LIST to GCP file



## Digitizer Modifiers

Combine these modifier keys with **LEFT CLICK** to change digitizer behavior

rather than at click location

I STAY IN VERTEX INSERT MODE
after inserting vertex. Useful if
needing to insert multiple
vertices

#### Selection

CTRL	ADD/ APPEND selected
	features to cached selection
SHFT	REMOVE selected features
	from cached selection
CTRL+SHFT	
	of selected features
P	Select only POINT feature at
	the clicked location
Α	Select only AREA feature at
	the clicked location
L	Select only LINE feature at
	the clicked location
M	Select only MESH feature at
	the clicked location
ALT	
	mode for selected features
	after selection
I	Only select FEATURES that
	are completely CONTAINED
	WITHIN the drag box
S	Only select VERTICES from
	line or area features that are
	ALREADY SELECTED

#### **Move Features & Vertices**

Move realures & vertices				
X or SHFT	Clamp (restrict) movement of features/ vertices to the HORIZONTAL axis			
Y or CTRL	Clamp (restrict) movement of features/ vertices to the VERTICAL axis			
CTRL + SHFT	Clamp (restrict) movement of features/ vertices to the DIAGONAL axis			
R	Toggles clamped movement to RIGHT-ANGLES from direction of last drawn segment			
CTRL+SHFT+M	MOVE the selected features			
ALT	Automatically enter MOVE MODE for selected features after selection			
J	Automatically enter JOIN MODE if more than one vertex is selected			

#### **Snapping**

ALT	DISABLE automatic SNAPPING behavior
V	ONLY snap to EXISTING VERTICES/ FEATURES

#### **Draw Shapes**

SHFT	Causes the shape to be ELLIPTICAL or RECTANGULAR rather than the default of circular or square
Т	Causes shapes to be ANCHORED at the CENTER OF SHAPE rather than the top left of shape

#### **Insert Vertices**

SHFT	New vertex will be inserted at
	NEAREST LOCATION to clicked
	location on selected feature



## 3D Display and Navigation

#### CTRL + 3 Open or refresh the 3D view Refresh the 3D view **Arrow Keys** Pan 3D view left, right, forward, and back or move Page Up/Down Zoom out and in\* Home/ Return to default view Number 5 / CTRL+SHIFT+D CTRL + Home Center the 2D view on the current selection Numbers 8 / 2 Control tilt forward and back \* Numbers 4 / 6 Control rotation right and left\* Numbers 7 / 9 Move up\* Numbers 1 / 3 Move down\* Mouse Wheel Roll to zoom in and out or raise and lower the walk mode height. Click and drag to pan **Left Mouse Button** Navigate the view. Forward / back movements tilt the scene up or down; left/right movements rotate the view. \* **Right Mouse Button** Forward / back movements zoom in or out. \*

Note:\*SHIFT and CTRL Keys are modifiers that increase or decrease the operation

### **∱** Walk Mode

Left Mouse Button	Forward / back movements move forwards or back in the scene. Left / right movements rotate the view.
Right Mouse Button	Raise and lower walk mode height.
Mouse Wheel	Click and drag to change the pitch. Roll to raise and lower the walk mode height
Arrow Up / Down	Move into or away from the scene. $\ast$
Arrow Left / Right	Rotate the view around the current location. *
Page Up / Down	Raise and lowers walk mode height *

## Advanced 3D Display and Navigation

ation		
	V	Locks movement to the
		vertical plane
	Н	Locks movement to the horizontal plane
	F11	Decreases the field of view by 5 degrees*
	F12	Increases the field of view by 5 degrees*
Home /C		Default View. This is the standard view that you get when you open the 3D viewer.
	Z	Sets the pivot point to the selected feature or, if no feature is selected, the cursor location on the terrain in the 3D view.
	Ctrl+Shift+T	Top View.
	Ctrl+Shift+U	Bottom View.
	Ctrl+Shift+L	Left View. (West)
	Ctrl+Shift+R	Right View. (East)
	Ctrl+Shift+F	Front View.(South)
	Ctrl+Shift+B	Back View. (North)
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3D	Tools and Sett	ings	
	W	Enable or disable	
		wireframe	
六	CTRL +W	Enable walk mode	
	CTRL+SHIFT+W	Enable/ disable water level display	
	Т	Enable or disable display of textures on meshes	
	М	Enable or disable Measure tool	
	D	Enable or disable Digitizer tool	
	CTRL+SHIFT+D	Sets the default view	
	E	Resets vertical exaggeration to 1.0	
*	CTRL+E	Lower vertical exagger- ation	
	SHIFT+E	Raise vertical exagger- ation	
*	Р	The P key enables / disables pivot axis display.	Ν
	CTRL+SHFT+P	Enables / disables the path profile display	
	CTRL+G	Enables / disables display of GPS tracks	
	Numpad +/-	Raise/ lower water level	
	CTRL + B	Enables / disables backface culling	
	CTRL + N	Toggle display of vertex normals for meshes	
	SIFT+ N	Toggle display of face normals for meshes	
	N	Toggle normal display mode for meshes (vertex normals and face normals)	
	CTRL+C	Copy 3D view image to clipboard	
	CTRL+SHIFT+C	Copy 3D view image to clipboard without notifications	

ENTER	Complete the current digitization operation or measurement.
DELETE	Delete the selected features.
CTRL+ALT+Left Click and Drag	Sweep deselection to clear the selection of features in the swept area.

# +3D Snapping to types of Features

reatures	
F	<ul> <li>Hold down when Selecting, Digit- izing or Measuring to filter to point features</li> </ul>
A	Hold down to filter to area features
ı	<ul> <li>Hold down to filter to line features</li> </ul>
M	Hold down to filter to mesh features

Note:Only one of these modifier keys may be active at a time

## 3D Digitizing and Editing

CTRL+Z	While digitizing or editing,
	undoes the last point.
ESC	Clear the current selection,
	cancel the current digit-
	izing operation, or cancel
	the current measurement